

Restrictions are arbitrarily chosen or real limitations (by hardware limits) imposed upon a work of (pixel) art.

The limitations usually include figures on resolution (horizontal and vertical dimensions of the piece in number of pixels), number of colors which apply globally to the whole image and sometimes additional local restrictions per [Attribute Cell](#). See also: [Graphic Mode](#).

From:

<http://pixelwiki.comun.se/> - **Pixel Art Historical Society**

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Last update: **2019/04/07 10:57**